





WAYNE SCHOOL BOARD WORK MEETING

Wayne High School 5:30 pm Room #119

The Board will be meeting to discuss the proposed construction plans and expenses related to building the new elementary school.

There will be a public comment period at the beginning of this meeting with a sign-up sheet posted ten minutes prior to the start of the meeting.

Questions & comments- please email us.

BOARD@WAYNESD.ORG

Board Work Meeting Agenda

Date: February 11, 2025

Time: 5:30 p.m.

Location: Wayne High School Room # 119

Meeting Purpose:

To discuss construction plans for the new elementary school and the new district office in Wayne County. Meeting will include prioritization of building needs, review of proposed changes, cost evaluations, and allocation of available district funds.

Public Notice:

Board Work Meetings are open to the public, however, they are designed for Board members to collaborate and discuss agenda items. Public comment will only be accepted during the designated time. We kindly ask all community members in attendance to be respectful of each other, and of the Board and the process we must go through to best serve the students of Wayne School District.

AGENDA

- 1. Call to Order ~ Liz Torgerson
 - a. Pledge
 - b. Reverence by Curtis Whipple
- 2. Statement of Meeting's Purpose ~Liz Torgerson
- 3. Citizen Comments
 - a. Please sign up before the meeting.
 - b. 2 minute time limit per person.
- 4. Priorities for the New Elementary School ~WSD Board Discussion
- 5. Presentation from School Administration ~Principal Wendy Potter
- 6. Review of Proposed Changes to Drafted Construction Plans
 - ~Superintendent Randy Shelley
- 7. Cost Analysis & Construction Budget Review
 - ~ Cory Anderson, B.A. & Superintendent Randy Shelley
- 8. Align Budget to Priorities ~WSD Board Discussion
- 9. Summary and Next Steps ~Superintendent Randy Shelley
- **10.** Closed Session ~Only by official motion, second, and roll call.
 - a. As permitted under Utah Code Section 52-4-205 (3) (a).
- 11. Meeting Adjourned ~Liz Torgerson